EI-8485

ReMARKable™

Spin Wheel

The ReMARKable Spin Wheel is the fun and easy way to select student names, award prizes, choose classroom activities, play games, and more. The wheel includes four templates on two double-sided, write-on/wipe-off boards. Place one of the sectioned write-on/wipe-off templates on the spinner and fill in the blanks with a dry-erase marker. Or, design your own wheel using the blank template to display any number of spaces. Perfect for use in classrooms, assemblies, fundraisers, fairs, carnivals, and other special events.

Wheel Templates

Educational Insights®

Assembly Instructions

1. Open the stand legs and set stand upright on the ground. Adjust the stand legs as needed and tighten the adjusting knob.
2. Extend the telescoping pole to the desired height and secure by tightening the adjusting knob.
3. Slide the pointer arm onto the telescoping pole, aligning the holes of the arm and pole. Insert the pointer arm knob into the top hole and tighten. This will position the pointer at a vertical orientation. **See Fig. 1.** To place the pointer at a horizontal orientation, see Rotating the Pointer below.
4. Slide one washer onto the bolt. Insert the bolt into the hole at the back of the telescoping pole and affix the spacer onto the end of the bolt.
5. Supporting the wheel with one hand, thread the bolt through the center hole in the back of the wheel. Slide the second washer onto the end of the bolt sticking through the front of the wheel. Screw the wheel nut onto the bolt with the 19 mm wrench and tighten the bolt on the other end using the Allen wrench.
6. Choose a template to display. Store the unused template by placing it behind the displayed template. Align the holes of both templates and slide the templates onto the four wheel screw bosses.
7. Insert the four wheel screws into the wheel screw bosses and hand tighten.

Now you're ready to write on the template and spin!

Rotating the Pointer

You can rotate the pointer vertically and horizontally (left or right). This can be done with or without the wheel attached.

Vertical Set Up

To place the pointer in a vertical orientation, insert the pointer arm knob into the top hole and twist to tighten. **See Fig. 1.**

Horizontal Set Up

To place the pointer in a horizontal orientation, unscrew the pointer arm knob and remove it completely. Push the pointer arm slightly forward. **See Fig. 2.** Gently rotate the pointer arm to the desired direction (left or right) until it stops in position. Pull the pointer arm toward you and screw the pointer arm knob securely into the left or right hole depending on the arm's position (on the left or on the right). **See Fig. 3.**

Fig. 1

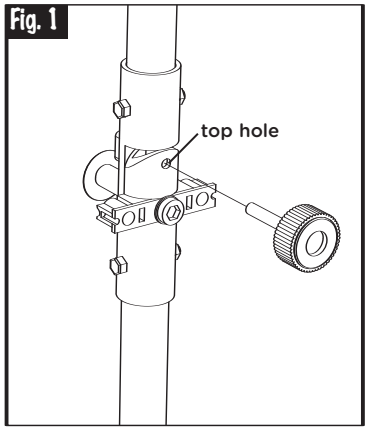


Fig. 2

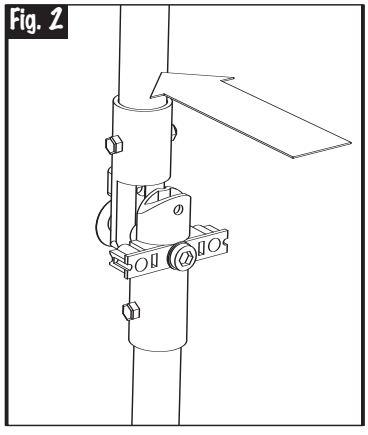
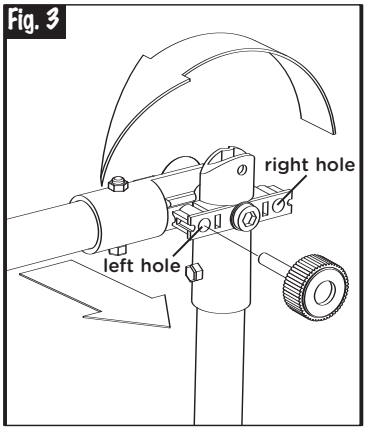


Fig. 3



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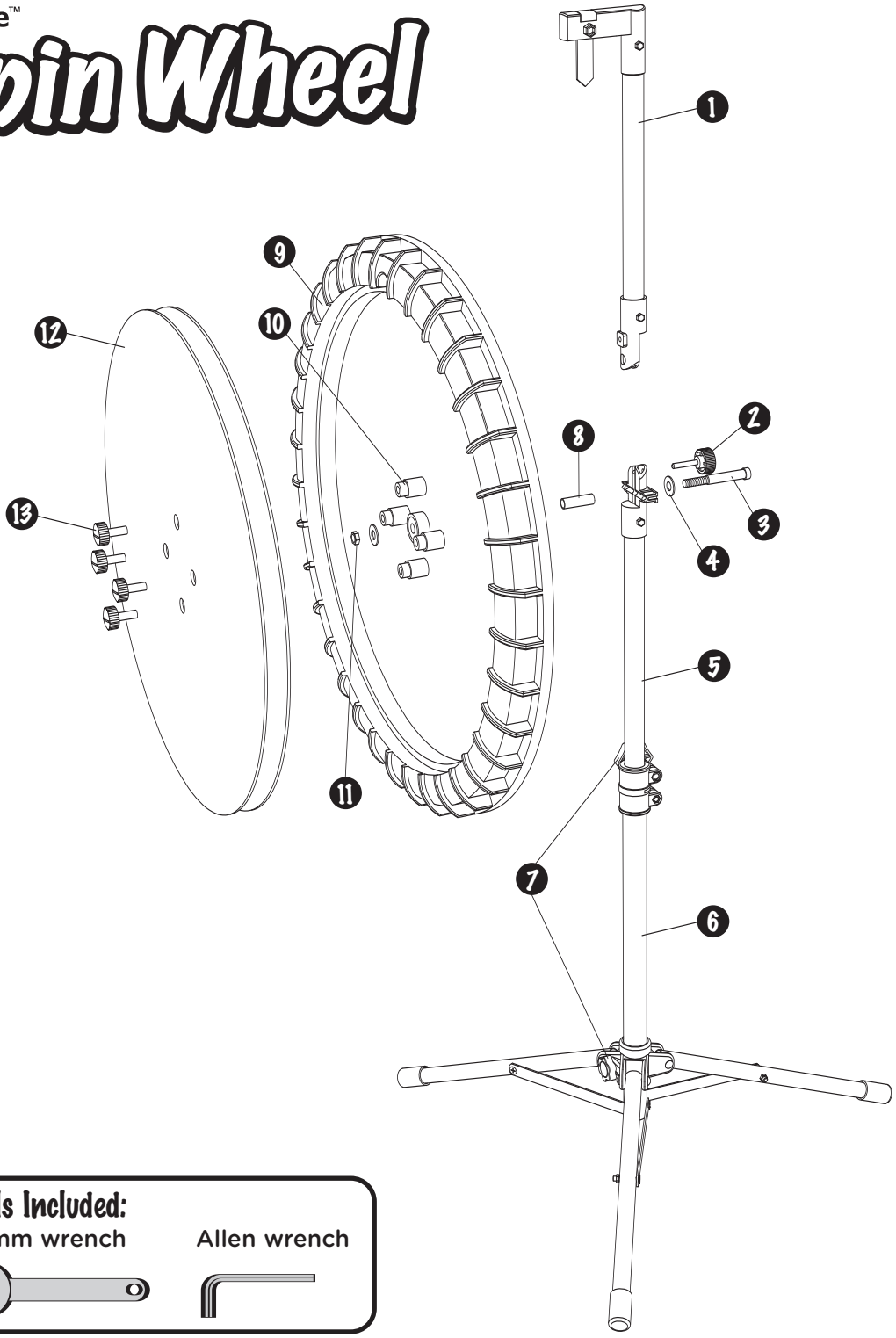
Spin Wheel



Tools Included:

19 mm wrench

Allen wrench

Contents

1. pointer arm
2. pointer arm knob
3. bolt
4. washer
5. telescoping pole
6. stand with legs
7. adjusting knobs
8. spacer
9. wheel
10. wheel screw boss
11. wheel nut
12. double-sided dry-erase template
13. wheel screw

Suggestions for Use

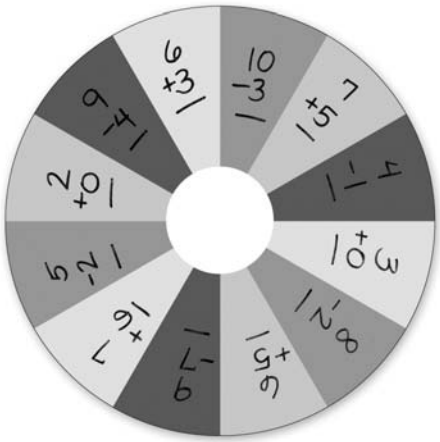
Use the Re*MARK*able Spin Wheel to select...

- student names or teams
- classroom prizes
- rewards for good behavior
- fundraising giveaways
- classroom activities
- content-area game categories
- lesson-specific prompts (such as journal-writing starters)
- test review questions
- vocabulary words
- letters, sounds, and word families for phonics activities
- numbers, operations, and symbols for math problems
- bingo spaces
- and more!

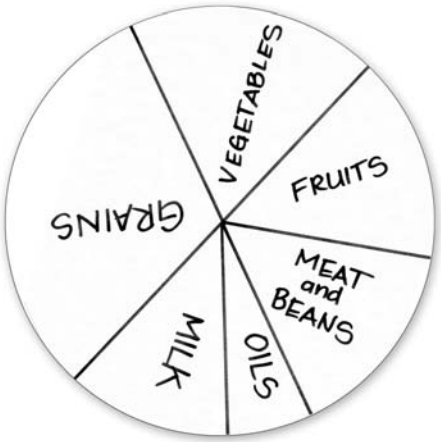
Examples

Science Game Categories

Student Names



Math Problems



Nutrition Lessons

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